Fathur Rachman

UI/UX Designer

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MISSION STATEMENT

I am a passionate UI/UX Designer with a commitment to creating engaging, user-centered digital experiences. My mission is to design solutions that seamlessly integrate functionality with aesthetics, ensuring usability while meeting business goals. I aim to continue learning and evolving in design technologies, collaborating with diverse teams to develop innovative solutions that delight users. My focus on user experience design is not just a profession, but a passion for problem-solving and enhancing interactions with technology.

SKILLS

Focusing on user-centered design principles, specializing in wireframing, prototyping, and user flow optimization. Skilled in interaction design and crafting responsive, mobile-first solutions for seamless user experiences across all devices. Expertise in collaboration and user testing to validate design decisions, with a strong understanding of HTML, CSS, and JavaScript to work effectively with developers. Experienced in building and maintaining design systems to ensure consistency.

Tools: Figma, Adobe XD, Illustrator, Photoshop, HTML/CSS, JavaScript, InVision, Prototyping tools.

EDUCATION

Universitas Pembangunan Jaya Bachelor of Computer Science (Informatics) | 2024

PROFESSIONAL EXPERIENCE

Saveta UI/UX Designer December 2024 As the UI/UX Designer for Saveta, I have been responsible for the complete redesign of their company profile website. The focus was to enhance user experience through streamlined navigation, updated aesthetics, and improved product accessibility.

- Redesigned product catalog integration for better user interaction and faster navigation.
- Optimized website for mobile devices, ensuring a seamless cross-platform experience.
- Collaborated with cross-functional teams to ensure technical feasibility and timely delivery of features.

Unline Agency UI Designer October 2024

Collaborated with clients in various industries to design user interfaces that enhanced customer experience and increased conversion rates.

- Created interactive prototypes using Figma to visualize user flows and interactions.
- Gathered client feedback and iterated designs based on user testing results.
- Delivered responsive web designs that were implemented across multiple platforms.

Pramana Craft UI Designer June 2024

Worked on the UI design of an e-Commerce platform, from initial concept to deployment, focusing on creating an intuitive shopping experience.

- Designed visually appealing product pages and a seamless checkout process.
- Improved user interaction through intuitive product filtering and categorization.
- Ensured the platform was accessible and mobile-friendly to reach a wider audience.

PT. Sarana Verterinaria Jaya Abadi Frontend Developer Maret 2022 – Mei 2023

Worked as a front-end developer, ensuring the technical implementation of UI designs and collaborating closely with designers to ensure consistent user experiences across all platforms.

- Translated UI design concepts into fully functional front-end code using HTML, CSS, and JavaScript.
- Collaborated with designers to implement design systems and UI components in development.
- Optimized website performance, improving page load times and overall user experience.

CERTIFICATIONS

Network Designer – BNSP October 2023 – October 2026

SOFT SKILLS

- Collaboration: Strong communicator with experience working in cross-functional teams.
- Problem-Solving: Ability to identify design challenges and come up with creative solutions.
- Adaptability: Continuously learning new design trends, tools, and methodologies.
- Time Management: Skilled in handling multiple projects and meeting deadlines.
- Leadership: Capable of mentoring junior designers and leading design initiatives.

TOOLS & TECHNOLOGIES

- UI/UX Design Tools: Figma, Adobe XD, Sketch, InVision
- Front-End Technologies: HTML, CSS, JavaScript, Vue.js
- Collaboration Tools: Slack, Trello, Google Workspace
- Prototyping & Testing: Figma, InVision, UserTesting, Maze